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DECUS NO.	8-296
TITLE	EDIT ROUTINE
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SOURCE LANGUAGE	PAL

EDIT ROUTINE

DECUS Program Library Write-up

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EDIT ROUTINE is a minimum length program that will enable the user to change, examine, or jump to any core location. Program has twelve instructions which are called by a single ASCII character. If an invalid character is entered, it is not accepted and there is no echo. If a valid character is entered and an address or other numerical input is required, octal characters will only be accepted and echoed. In the event of an error, a rubout will return the user to the beginning of the program. The user is in command at all times. He may always stop output with the input of any character.

The program is designed to be versatile. The program can edit itself. If 7064 is changed to 0200, an input of "S" (Start) will jump the user to 0200. If 7432 is changed to 5213, the binary punch is changed to a RIM punch. Those with EAE will have a monitor of the location being punched in the MQ. Those without EAE should change 7426 to 7000. The Tape Input ("T") can be used to just examine binary or RIM tape by changing 7356 to 7300. The program subroutines can be used from anywhere in core. The Print Alpha Subroutine starts printing from the location carried into the subroutine in the AC. A negative number stops printout. Control is then returned to the calling program. The Read and the Print Number Subroutines may also be used. The number to be read or printed is returned or sent in the AC. Both of these subroutines have ASCII octal input or output of the format XXXX.

The twelve input characters are A, C, D, E, H, J, M, P, R, S, T, & Z. The first command is the Accept command of the format A aaaa,nnnn,nnnn,nnnn, . . .rubout. It will deposit the first number (nnnn) into the first address (aaaa), and succeeding numbers into succeeding addresses. A rubout terminates input. The next command is the Comment of the form C any data or comment . . .rubout. It can also be used to copy paper tapes. The Dump command is of the format Daaaa. The computer will start dumping the contents of core until any character is entered. The output is of the format of one address and the contents of the next eight addresses. The Edit command is of the format E aaaa,nnnn. The number nnnn will be loaded into location aaaa. The Halt (format H) stops the computer just before the beginning of the program. User may press Continue to start program.

The command Jump of format J aaaa will cause a jump to location aaaa. The binary punch is called with the format M aaaa END bbbb. A binary tape is punched from locations aaaa to bbbb. After the input format is typed, user is to turn punch on and press Continue. After the tape is punched, user is to turn punch off and then press Continue. The command P aaaa will Print the contents of aaaa. The Read continuous of format R aaaa will print the location and contents of aaaa and succeeding locations until any character is pressed. The command Start (format S) is a reserve symbol that now jumps to 7000, the beginning of the program. The command Tape (format T) will translate any binary or RIM tape to octal ASCII printout of address and contents and also load tape into core. The command Zero (format Z) clears core, and places 7402 in all core locations from 0000 to 6757.

EDIT ROUTINE - Sample Run

B READY

A0000

0123

4567

0123

4567

READY

R0000

0000 0123

0001 4567

0002 0123

0003 4567

0004 7402

0005 7402

0006 7402 READY

E0004 4444 READY

E0005 3333 READY

P0004 4444 READY

P0005 3333 READY

M0000 END 0005 @ %7%7\$\$ _READY

A READY

C THIS IS A COMMENT. READY

J7000 READY

D0000

A 0000 0123 4567 0123 4567 4444 3333 7402 7402

A 0010 7402 7402 7402 7402 7402 7402 7402 7402 READY

S READY

T 0000 0123

0001 4567

0002 0123

0003 4567

0004 4444

0005 3333

READY

H

"B READY" is the program output whenever the program is started from 6775.

This is an example of four numbers being entered into core starting at location 0000. This is the Accept command. It is terminated with a rubout.

This is an example of Read command. The user input is underlined, the program output is not. User input of any character will terminate output at the end of the line being printed.

"READY" shows control has been returned to user.

This is an example of the Edit command. The number 444 is loaded into 0004.

This is an example of the Print command.

This is an example of the Binary Punch command. Continue was pressed before and after the punching of the binary tape.

Above is an example of the Dump command.

To the left is an example of the above punched binary tape being read into the computer.

This is an example of the Halt command.

EDIT ROUTINE

STARTING LOCATION = 6775

NOVEMBER 1969

J. R. LEMON

D6760	0	1	2	3	4	5	6	7	
A 6760	7300	3356	3357	7300	1373	3757	2357	1356	"Z" = Zero and set to 7402
A 6770	7440	5375	5363	7402	"B"	7300	1374	6044	locations 0000 to 6756
A 7000	7000	7300	1277	4300	7000	6031	5205	6036	INSTRUCTION LOGIC
A 7010	3240	1242	3241	1641	7450	5204	7041	1240	
A 7020	7440	5234	1641	6041	5223	6046	7301	1241	Looks for instruction character
A 7030	3241	1641	3241	5641	2241	2241	7300	5213	and jumps to appropriate sub-
A 7040	AAAA	AAAA	7043	"J"	7310	"E"	7313	"P"	routine at address after character.
A 7050	7260	"A"	7243	"R"	7265	"M"	7400	"C"	
A 7060	7322	"D"	7520	"S"	7000	"T"	7336	"Z"	"S" = Special
A 7070	6760	"H"	6773	0000	7075	0240	4240	7115	"H" = Halt
A 7100	AAAA	3314	7300	1714	6041	5304	6046	7510	PRINT ALPHA SUBROUTINE
A 7110	5700	2314	5302	5700	7565	0240	0322	0305	"READY CR LF:
A 7120	0301	0304	0331	0215	4212	AAAA	7301	3370	READ NUMBER SUBROUTINE
A 7130	6031	5330	6036	3371	1371	1372	7450	5200	
A 7140	7300	1371	0375	1374	7440	5330	7300	1371	Reads 4 octal numbers and
A 7150	6041	5350	6046	0376	7000	3371	7300	1370	returns with number in ACC.
A 7160	7006	7004	1371	7430	5725	5327	7402	7402	
A 7170	1676	0000	7401	0400	7720	0170	0007	7777	Rubout returns to instruction logic
A 7200	AAAA	3240	1234	3233	1236	3235	1237	5220	PRINT NUMBER SUBROUTINE
A 7210	7010	7012	7010	7012	7010	7012	0241	1242	
A 7220	6041	5220	6046	2235	2235	7300	1240	2233	Prints number in ACC and
A 7230	5635	5600	0020	0000	7773	7220	7206	0240	returns to instruction logic
A 7240	7240	0007	0260	4655	3307	1257	4656	4655	"A" = Accept
A 7250	3707	2307	5245	7402	7000	7125	7100	7123	Addresses of subroutine
A 7260	4655	3307	1707	4200	5654	4655	3307	7300	"P" = Print
A 7270	1257	4656	7300	1307	4200	7300	1707	4200	
A 7300	2307	6031	5267	5654	4240	7304	AAAA	AAAA	"R" = Print continuous
A 7310	4655	3307	5707	4655	3307	1305	4656	4655	"J" = Jump
A 7320	3707	5654	7300	6031	5323	6036	6041	5326	"E" = Edit
A 7330	6046	1335	7440	5322	5654	7401	7300	6031	"C" = Copy
A 7340	5337	6036	7006	7006	7510	5372	7006	6031	"T" = Tape input
A 7350	5347	6034	7430	5376	3307	1307	3706	1306	
A 7360	4200	7300	1307	4200	7300	1257	4656	2306	Binary and RIM input loaded
A 7370	6032	5336	1232	7450	5654	5336	3306	5370	with echo in ASCII
A 7400	4716	3310	1307	4715	4716	7040	1310	3311	
A 7410	7402	1263	4715	7300	1310	7120	4240	1310	"M" = Punch Binary Tape
A 7420	4253	1710	4240	1710	4253	1310	7421	2310	if location 7432 is changed to
A 7430	7000	2311	5221	1263	4715	7402	5713	7402	5213, tape punched in RIM.
A 7440	AAAA	7012	7012	7012	0252	6041	5245	6046	Punch first two numbers subroutine
A 7450	7300	5640	0177	AAAA	0262	6041	5255	6046	Punch last two numbers subroutine
A 7460	7300	5653	0077	7464	0200	0200	0200	0200	
A 7470	0200	0200	0200	0200	0200	0200	0200	4200	Leader code

EDIT ROUTINE (Continued)

D6760	0	1	2	3	4	5	6	7	
A 7500	0240	0305	0316	0304	4240	4240	7420	7500	"END"
A 7510	AAAA	AAAA	AAAA	7000	7562	7100	7125	7200	Addresses of subroutines
A 7520	4716	3312	7300	1314	4715	7300	1312	4717	"D" = Dump
A 7530	4350	4350	4350	4350	4350	4350	4350	4350	Prints the contents of core
A 7540	7000	7000	6031	5322	5713	7402	7402	7402	
A 7550	AAAA	7300	1712	4717	7300	7000	7000	2312	
A 7560	5750	7402	0377	0215	0212	4301	7402	7402	Not used
A 7570	7402	7420	7420	7420	7420	7420	7420	7402	
A 7600	7402	7402	7402	7402	7402	7402	7402	7402	
A 7610	7402	7402	0000	6201	0200	0353	4177	7402	
A 7620	7402	7402	7402	7402	7402	7402	7725	3212	
A 7630	4260	1300	7750	5237	2212	7040	5227	1212	BINARY LOADER
A 7640	7640	5230	1214	0354	1341	7510	2226	7750	
A 7650	5626	1214	0256	1257	3213	5230	0070	6201	
A 7660	7631	5262	6031	5262	6036	3214	1214	5660	
A 7670	6011	5270	6012	6014	5265	4343	7041	1215	
A 7700	7402	6032	6014	6224	1257	3213	7604	7700	
A 7710	1353	1352	3261	4226	5313	3215	1213	3336	
A 7720	1214	3376	4260	3355	4226	5275	4343	7420	
A 7730	5336	3216	1376	1355	1215	5315	6201	3616	
A 7740	2216	7600	5332	7676	1376	7106	7006	7006	
A 7750	1355	5743	5262	0006	0300	0002	6032	6031	
A 7760	5357	6036	7106	7006	7510	5357	7006	6031	RIM LOADER
A 7770	5367	6034	7420	3776	3376	5356	0003	5301	